## Thursday Night Short Season Bylaws

Please note: The bylaws/ rules cover only rules which are necessary for the Bowling League Secretary software. M any areas, such as tardy players and team franchises, are not covered here and should be appended to these league rules.

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President: Keith Laird
Vice Pres.:
Secretary:
Treasurer:
Sargent at Arms:
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## General Rules

## About our League:

The league shall be called Thursday Night Short Season and will be referred to as "League" through the rest of this document.

The league will have $\mathbf{1 4}$ teams of $\mathbf{4}$ bowlers per team, and the teams will be bowling $\mathbf{3}$ games each week/session.

The teams will bowl against one opponent each week.

## W hen we Bowl

The League will bowl on Thursday at 7:00 pm beginning $\mathbf{O}$ ctober 12, 2023. It will be a Fall
Season and will bowl for 21 weeks/ sessions. The final week of competition will be week number 20. The League starts on lane 1.
The teams will not shift lanes if the league schedule repeats.

## Position Rounds:

The league season shall have $\mathbf{1}$ position round. It will be on week $\mathbf{2 0}$.

## No-Point Nights:

The final night of bowling will be a sweeps/fun-night and no points will be awarded.
In addition, no points will be awarded on the following weeks: $\qquad$ and $\qquad$ ,

## Type of League and Features

Type of bowling will be Standard 10-pin bowling
This will be a mixed league.
The League will be Handicapped.
The League will be Certified/ Sanctioned with the USBC and the TNBA.

## W here we Bowl

The league bowls at Choptank Bowling \& Billiards.

## Legal Lineup

This league shall consist of $\mathbf{1 4}$ teams with a playing strength of $\mathbf{4}$ bowlers per team. The minimum legal lineup shall consist of $\mathbf{2}$ eligible players of which $\mathbf{1}$ must be from the team's current roster.

When advancing to the next week, the team rosters will display Bowlers in the order that they last bowled.

Injured bowler scores (type "I" scores) shall count tow ards a legal lineup.

## Individual Average and H andicap

## Book and Entering Averages

A bowler's Entering Average (Book if no Entering Average) shall be used for the first $\mathbf{6}$ games bowled.
For bowlers without an average, the first night's average shall be used for the first $\mathbf{3}$ games bowled.

## Individual Handicaps

## Basic Individual Handicap Rules

The handicap will be the same for all genders. The handicap will be $\mathbf{8 0 \%}$ of the difference between the bowler's average and $\mathbf{2 2 0}$.
The handicap shall not be limited.
A DUM M Y score ( absentee score with no handicap) shall be $\mathbf{1 5 0}$.
A VACANCY score shall be $\mathbf{1 2 0}$.
An ABSENTEE score shall be the bowler's average less $\mathbf{1 0}$ pins.

## Team Handicaps

## Basic Team Handicaps Rules

The team handicap shall be the sum of the bowlers' individual handicaps.

The team handicap shall not be limited.

## Absent Players

## Absentee Score Rules

An absentee score shall be the bow ler's average less $\mathbf{1 0}$ pins for all bowlers.
Absent players may not earn points. Points they would have won will be awarded only to the absent player's team.

W hen an absentee or vacancy bowls against another absentee or vacancy, the points will be aw arded to the team winning the game.

The team scheduled to bowl on the ODD (left hand) lane shall enter its lineup first.

## Vacant Players

## Vacancy Score Rules

The vacancy score shall be $\mathbf{1 2 0}$ for all genders.
The League will use a Dummy score (a score with no handicap) of $\mathbf{1 5 0}$ for all genders.

## Forfeits

## Opposing a Forfeiting Team

W hen bowling against a FORFEIT, the team must bowl within 40 pins of the team average to win the points. The team average will be the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points will not be split).

## Bye Teams

## Team

When bowling against a BYE, the team must bowl within $\mathbf{4 0}$ pins of the team average to win the points. The team average will be the sum of the averages of the bowlers who bowled. In the case of a "tie", the team wins the points (points will not be split).

The BYE team name shall be BYE.

## Team Points

## Point System

The League will use the standard team point system.
1 point will be awarded to the winner of each team game.
$\mathbf{1}$ point will be awarded for the winner of the team series (total pinfall with handicap).

## Team Standings

Team standings will be determined by the percentage of wins to losses for each team. (See USBC rule 104d for explanation when you have an uneven number of teams and are using the BYE System.)

Total pinfall W ITH HDCP then Actual Games W on (not points) will be the priority in how to break Team Standings ties when teams are tied in Points W on.

## Point Summary

## Summary of Points

The follow ing standard points will be awarded:
4 Total Standard Team Points per Night
General rules option indicates league will not be a match point, performance point or UBL league

4 Total possible points for a team to win each time bowled

## Standard Team Points

The follow ing standard team points will be awarded:
0 Total SCRATCH game points ( 0 points per game $\times 3$ games per night)
3 Total HDCP game points (1 points per game $\times 3$ games per night)
0 Points for winning SCRATCH series
1 Points for winning HDCP series
0 Total possible bonus points
4 Total possible points per team per week

## Special Recognition

## Team Awards

This league will award team prizes for the high scratch and handicap scores for the season.

W hen a team has a zero handicap, the scratch scores shall be included with the handicap scores for determining handicap prizes. (Because technically it is a ZERO handicap, rather than NO handicap.)

Team handicap scores will be counted towards league prizes beginning with scores bowled in week 1.

If a Team qualifies for more than one Season game and/ or series prize, the Team may receive ALL prizes.

If a Team qualifies for more than one W eekly game and/ or series prize, the Team may receive ALL prizes.

In the event of a tie: The teams involved in the tie shall share equally in the prizes for the places involved in the tie.

Example: If a tie for first and second, the 2 teams will occupy first and second place and the next eligible team will be in third place. The cash prizes for first and second will be combined together and divided equally betw een the two teams.

## Individual Awards

This league will award individual prizes for the high scratch and handicap scores for the season.
Individual handicap scores will be counted towards league prizes starting with each bow ler's game \# 4.
Scores bowled prior to that shall not count for handicap awards. How ever, when game $\mathbf{4}$ is reached, the handicap at that time shall be applied to those previously bowled games to qualify them for aw ards.

W hen a bowler has a zero handicap, the scratch scores shall be included with the handicap scores for determining handicap prizes. (Because technically it is a ZERO handicap, rather than NO handicap.)

If a Bowler qualifies for more than one Season game and/ or series prize, the Bowler may receive ALL prizes.

If a Bow ler qualifies for more than one W eekly game and/ or series prize, the Bowler may receive ALL prizes.

In the event of a tie: The players involved in the tie shall share equally in the prizes for the places involved in the tie.

Example: If a tie for first and second, the 2 players will occupy first and second place and the next eligible player will be in third place. The cash prizes for first and second will be combined together and divided equally between the two players.

Temporary substitute bowlers will not be eligible to receive league prizes.
Permanent substitute bowlers will not be eligible to receive league prizes.

## Most Improved Average:

The M ost-Improved-Average will be determined by comparing the bowler's average at $\mathbf{1 2}$ games and the average at the end of the season.

At the end of the season, a bowler must have completed $\mathbf{4 0}$ of the games to be eligible for a league award.

Pre-bow led and M ake-Up games shall not qualify for league awards
Pre-bow led and M ake-Up games shall not qualify for association aw ards.

## Social Distancing Rules

## Text Bylaws (Used for reference only)

During the COVID 19 Pandemic, this league will practice social distancing for the health and well being of its members and center employees.
Celebrations - No group celebrations, high 5's, hugs, handshakes, fist bumps, etc. Rub elbows if you must.
Distancing - M aintain distancing as best as posible. Please try to keep as much distance from each other, if 6 feet is not posible. Lane courtesy should be observed to help.
Equipment - Please only touch your own equipment.
Masks - W hen possibly, please wear your mask. Check with the proprietor if your state requires masks when at the lanes or settee area
Courtesy - Be courteous to others regarding social distance practices. Some bowlers may have more compromised health issues than others.
H and Sanitizer - Please use the hand sanitizer made available by the center when coming to bowl. Also use after using the restroom.
End of Social Distancing - To be determined by the league at the begining meeting, should social distancing requirements end during the bowling season, the league will immediately return to traditional bowling.

## Special 0 ptions

## Additional Options

Brackets/ Pro AM (Pro and A/S Features)
League will participate in brackets. Handicaps will not be allowed in brackets.

## League Template

If the league rules were based on a template, it will be named here. The template may be renamed to save the league rules as a template to simplify creating similar leagues.

Kiosk Options (Pro and A/S Features)
League will be exported to kiosk

## Special Award Groups

The follow ing Special aw ards groups will not tracked in this league:
TNBA Awards
USBC MV W BA Awards
State Assoc. Awards
Bowling Center Awards
Other Awards

## M ore Information

## Additional Payment Information

Substitute Bowlers will not pay Regular Fees:
W eekly Payments will be recorded: As Individuals on a Team

## Officer Contacts

## President

Keith Laird


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Vice President
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Secretary


Treasurer


Sargent at Arms
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